

The invention relates to an input device, in particular for an electronic device, preferably for a game controller, comprising an actuation element for the actuation of the input device by a user with an actuation portion that can be accessed from outside the input device, wherein the actuation element can be brought into multiple actuation positions, defining an actuation area, by the user. The actuation element can be moved into the actuation positions via shifting in one or more shifting directions, in particular lying substantially in a shifting plane. The input device also comprises electronic position detection means, which directly or indirectly detects a current actuation position of the actuation element. According to the invention, the actuation element is linearly moveably guided in the input device in a current stroke direction orientated perpendicular to a respective current shifting direction, and a control device is provided, with which a stroke movement of the actuation element in the current stroke direction is/can be controlled according to the shifting of the actuation element, with a shifting of the actuation element in the actuation area in the one or more shifting directions.