

Device for automatic analysis and selection of game matches comprises minicomputer and data processing module. Additionally, it comprises game data receiving module, participant activity verification module, participant qualification or statistical parameters analysis module, received game data converting module into unified format, anomalous data detecting module, game position or event evaluating module, statistical analysis and correlation calculation module, RAM buffer, communication module. An output of the communication module is connected to an input of the game data receiving module. An output of the data receiving module is connected to an input of the activity verification module. An output of the activity verification module is connected to an input of the parameters analysis module. An output of the parameters analysis module is connected to the converting module. An output of the converting module is connected to an input of the anomaly detecting module. An output of the anomaly detecting module is connected to an input of the position evaluating module. An output of the position evaluating module is connected to the statistics module. Statistics module, position evaluating module and anomaly detecting module are connected to the minicomputer and the RAM buffer.